The Emergence of Artificial Culture in Robot Societies

The Research Question

"How can culture emerge and evolve as a novel property in groups of social animals..?"

The project aims to illuminate the *processes* and *mechanisms* of the transition from social to cultural in a radical new way, by building an artificial society of robots: the *Artificial Culture Lab*

The Team

Computer Science

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Social Science

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Philosophy

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Theoretical Biology

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Art history and cultural theory

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Robotics

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This project resulted from the Emergence sandpit: 16-20 October 2006, integrates with 3 other projects and is part of the network **EmergeNET**.



The Robots





e-pucks

The Challenges

- The project poses huge technical as well as philosophical difficulties, for instance "what are the initial conditions - the pre-requisites for culture?".
- 2. Once we have these "can we program a group of robots with these pre-requisites, and what environment do the robots need to 'live' in?".
- 3. Assuming something interesting does happen, "how can we make sense of what we observe, bearing in mind that it will be robot- rather than human-culture?".
- 4. Then, perhaps the biggest question, if we believe we do see evidence of the emergence of a robot proto-culture "is what we have learned about how that proto-culture has emerged, generalisable from robots to humans (or indeed any social species)?".

The Method: Open Science

THES
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"Will Big
Brother be Cultural Watershed
for Robots?"

